D 30469

(Pages: 2)

Name.....

Reg. No.....

FIFTH SEMESTER (CBCSS-UG) DEGREE EXAMINATION NOVEMBER 2022

B.C.A.

BCA/BCS 5B 08—JAVA PROGRAMMING

(2019 Admission onwards)

Time: Two Hours

Maximum: 60 Marks

Section A (Short Answer Type Questions)

Answer all questions.

 $Each\ correct\ answer\ carries\ a\ maximum\ of\ 2\ marks.$

Ceiling 20 marks.

- 1. What is polymorphism?
- 2. What is a class? How it is declared?
- 3. What is mean by state in OOPS? Explain.
- 4. What is Java Virtual Machine in Java?
- 5. What is the use of break Statement in Java? Explain.
- 6. Explain nested classes in Java.
- 7. How to create a File Object?
- 8. What is Processes? Explain.
- 9. What are the different required Steps for create a new Database using JDBC application.
- 10. When an exception occurs but not handled by the catch block. What can we do?
- 11. What is FontMetrics?
- 12. What is an event classes in AWT? Explain ActionEvent.

Section B (Short Essay Type Questions)

Answer all questions.

Each correct answer carries a maximum of 5 marks.

Ceiling 30 marks.

- 13. Compare between procedural and object oriented programming.
- 14. Explain the Exception Hierarchy in java.

Turn over

D 30469

- 15. What is a method? What are the difference between the paint() and rpaint() methods?
- 16. List the applications of object oriented programming.
- 17. How to create and use a Graphics in Java program? Write a program to draw a Polygon.
- 18. Write a java program to perform different types of Exception Handling.
- 19. Java Program to find second largest number in an array of n numbers.

Section C (Essay Type Questions)

Answer any **one** question, correct answer carries 10 marks. Ceiling 10 marks.

20. (a) Discuss about anonymous inner classes with suitable example.

(5 marks)

(b) How to handle multiple catch blocks for a nested try block? Explain with an example.

(5 marks)

- 21. Write a note on:
 - (a) File Class.

(3 marks)

(b) Buffered Streams.

(3 marks)

(c) Dynamic method dispatch and its advantages.

(4 marks)