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# FIFTH SEMESTER CBCSS-UG DEGREE EXAMINATION NOVEMBER 2025

(2019 Syllabus)

BCA

## BCA 5B 10—PRINCIPLES OF SOFTWARE ENGINEERING

Time: Two Hours

Maximum: 60 Marks

### **Section A - Short Answer Type Questions**

All questions can be answered.
Each correct answer carries a maximum of 2 marks.
(Ceiling 20 Marks)

- 1. Define the waterfall model in software development.
- 2. What are use case diagrams used for in UML?
- 3. Explain the concept of modularity in software design.
- 4. What is reverse engineering in software maintenance?
- 5. List two modern programming language features related to concurrency.
- 6. Describe the agile unified process.
- 7. What is the purpose of requirements validation?
- 8. Name three types of UML diagrams.
- 9. What is the primary goal of software reengineering?
- 10. Differentiate between class diagrams and component diagrams.
- 11. What is exception handling in programming?
- 12. Explain the spiral model in the SDLC.

(Ceiling 20 marks)

## Section B - Paragraph/ Problem Type Questions

All questions can be answered. Each question carries 5 marks. (Ceiling 30 Marks)

- 13. Discuss the advantages and disadvantages of the incremental process model.
- 14. Explain the role of separation of concerns in object-oriented design.

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- 15. Describe the process of eliciting requirements in requirements engineering.
- 16. Discuss the strategic approaches to testing object-oriented software.
- 17. Explain how agile methodologies differ from traditional SDLC models.
- 18. Explain the importance of documentation guidelines in coding standards.
- 19. Discuss the economic considerations involved in software reengineering.

(Ceiling 30 marks)

#### **Section C - Essay Type Questions**

Answer any **one** of the following questions.

The question carries 10 marks.

- 20. Elaborate on the different agile process models and their applications.
- 21. Describe the software process improvement frameworks and their significance in modern software engineering.

 $(1 \times 10 = 10 \text{ marks})$