D 110125	(Pages : 2)	Name
		Reg No

FIFTH SEMESTER (CBCSS—UG) DEGREE EXAMINATION NOVEMBER 2024

Computer Science

BCS 5B 10—PRINCIPLES OF SOFTWARE ENGINEERING

(2019 Admission onwards)

Time: Two Hours

Maximum: 60 Marks

Section A (Short Answer Type Questions)

Answer all questions.

 $Each\ correct\ answer\ carries\ a\ maximum\ of\ 2\ marks.$

Ceiling 20 marks.

- 1. What is a software process?
- 2. Which are the three types of requirements identified by quality function deployment?
- 3. What is unit testing?
- 4. What is the goal of structured coding techniques?
- 5. Define a design pattern.
- 6. Which is the key concept during the coding activity of Extreme Programming?
- 7. What are scenario based models?
- 8. What do you mean by object oriented design?
- 9. What are pointer data types?
- 10. What is software maintenance?
- 11. What do you mean by exception handling?
- 12. What is alpha and beta test?

Turn over

Section B (Short Essay Type Questions)

 $\mathbf{2}$

Answer all questions.

Each correct answer carries a maximum of 5 marks.

Ceiling 30 marks.

- 13. Explain about the Scrum.
- 14. How to establish the ground work?
- 15. Discuss about type checking.
- 16. What is software testing strategy?
- 17. Differentiate cohesion and coupling.
- 18. Explain with UML diagrams the different elements of requirement model.
- 19. Explain about modern programming language features.

Section C (Essay Type Questions)

Answer any one question, correct answer carries 10 marks.

- 20. What is a process model? Explain about various prescriptive process models?
- 21. Explain about the design concepts and design models.

 $(1 \times 10 = 10 \text{ marks})$